

BDYF FLAG DIVISION PLAYING RULES

FLAG DIVISION RULES

- Flag football is meant to be a fun learning experience for players. This is a non competitive division.
- A valid Birth Certificate must be on file with the league upon registration in order for the player to be rostered and eligible for play. Each Head Coach is responsible to keep a book with a copy of the player's birth certificate available on game day. Playing age will be determined by the player's age as of July 31 of that year. (i.e. a player that turns 7 on August 1 or later will be considered a 6 yr old for the entire season.) No players will be rostered or eligible to play unless they are registered and placed by the BDYF Board. Coaches are not allowed to self roster players.
- Flag playing age will be 5 and 6 years of age on or before July 31st. Grade level will not be a factor in eligibility, only age. Any player playing football in another league is ineligible to participate in BDYF.
- There are no weight restrictions in the Flag Division.
- Coaches will have a weekly pre-game meeting 10 minutes before the start of the game. Each team is required to have one (1) coach present to go over any rules or subjects that need to be discussed.
- Games will be played with up to 9 players on the field at once. If one team has a lesser number players the coaches will play even with the other team (i.e. 8 on 8 or 7 on 7)
- Players must have their jerseys tucked in and flags secure to their waist with no tails from the belt exposed that may be grabbed.

CLOCK

- Flag Games will have two (2) 25 minute halves. This will be controlled by the Flag Coordinator. There will be a Ten (10) Minute Half Time. Games will all start and stop on the sound of the air horn.
- Teams will be given a warning when there is 5 min left in the half or the game. Once the air horn blows the game is over. If the teams are lined up for a play, they may finish that play only.

BDYF FLAG DIVISION PLAYNG RULES

GAMES

1. All games will start on time as scheduled. Please have your teams ready.
2. Each team is responsible for providing their own game ball for offense. Game balls for the Flag division will be as follows
 - Wilson K2 PeeWee
 - Nike 1000 PeeWee
 - MacGregor MXP
 - Any PeeWee size ball comparable to the brands mentioned above.

3. All games will be played as scheduled by the General Manager. Games will be played on a ¼ of a regulation size football field and follow the rules as stated.
4. It is the responsibility of the Head Coach to inform all assistants of all rules and expectations.

One (1) Coach is allowed in the offensive and defensive huddle to call plays. One (1) coach at the line of scrimmage to help position players at the start of the play. Coaches must back out of the area of play during the play.

Only coaches, players and cheerleaders are allowed along the sidelines during the games. All Parents/Fans must remain behind the roped off areas or at least 5 yards from the side line if the ropes are not present. No parents/fans will be permitted on the edge of the field and if there is a problem with keeping them back they will be asked to remove themselves from the game area.

Coaches are responsible for cleaning the team box area up after the completion of the games.

5. Each team will be responsible for having only one (1) coach with a whistle on the field to referee the game. This can be the coach that is helping at the line of scrimmage if needed.
6. The use of foul language will not be tolerated. The Flag Coordinator will have the authority to eject any coach, player, parent or fan who can not maintain control during the game.
7. A player must play a minimum of ten (10) plays per game. Each Player must be given the opportunity to start on either offense or defense. Punts do not count as a play in this total.

BDYF FLAG DIVISION PLAYNG RULES

8. Player's mouth pieces will be solid color and cut off at the stem. They must be inserted in the player's mouth during play. Players will be penalized one (1) play for not having their mouth pieces properly in their mouths during play.

OFFENSE

- Score will not be kept and PAT will not be attempted. Once a touchdown is scored the ball will be placed at the 5 yard line for the opposing team to start offense.
 - A first down cone will be place ten (10) yards from the line of scrimmage. Teams will have a normal four (4) down series to obtain a first down. Once the first down is obtained the first down cone will be moved to mark ten (10) yards from the line of scrimmage again. Coaches are responsible (and may assign a parent) for moving the first down cone.
1. There will be no kick-offs at any point of the game. The ball will be placed on the offences 5 yard line at the start of the game, 2nd half and after a touchdown.
 2. No safeties will be scored. If an offensive player's flag is pulled in the end zone you will place the ball back at the 5 yard line and resume down and distance.
 3. No play clock will be in place. Please remember the longer you are in the huddle the less time the kids get to play.
 4. Offense formations will follow the following exceptions.
 - No unbalanced lines. You must have two (2) players on each side of the center for a total of five (5) players on the line of scrimmage.
 - At least three (3) of the four (4) backfield players must line up inside the tackle box.
 - No trips (3 players split out)

There are no restrictions to offensive play calls as long as they are legal by OHSAA rule standards. No "deceptive" plays will be allowed.

5. All fumbles are dead balls at the point of the fumble. Offensive team will retain possession of the ball.
6. Interceptions are considered live balls and can be advanced
7. A player is considered down when their flag is dislodged from their belt whether it is pulled by a defensive player or it falls off. Player will be

BDYF FLAG DIVISION PLAYNG RULES

considered down if they have possession of the ball and their knee/elbow touches the ground whether by contact or not.

8. Ball carries will not be permitted to flag guard with their hands or use a stiff arm to deter defensive players from pulling their flags. If a player uses a stiff arm they will be forced to sit out one (1) play. The ball carrier will be considered down at the point of the flag guard/stiff arm.
9. No three (3) point stances on the line of scrimmage. Blocking must be initiated with arms bent in to the chest. No hands out or hands to the face. Players holding or using their hands illegally to the face will sit one (1) play every time they are caught and must be coached not to repeat the penalty.
10. Flag division will have a dead ball punt. The team will declare a punt and the ball will be placed at the opponents 5 yard line.
11. Center to quarterback exchanges must be made between the legs. If the snap is “muffed” the whistle will blow the play dead and the offense will receive one (1) more chance at the play. The second “muffed” snap will be considered a fumble and the play will be dead per the fumble rule.

DEFENSE

1. Defensive formations will conform to the following exceptions (see inserted diagram for reference)
 - Flag defensive lines are restricted to a four (4) man line of scrimmage and must start each play lining heads up to the offensive lineman in front of them. (i.e. D Ends on O Tackles and, D Tackles on Guards) There will be no nose guard lining up on the center.
 - A restricted zone will be established as a box starting on the outside shoulder of the offensive tackle and extend into the defense three (3) yards.
 - Anyone lined up in the restricted zone must be on the line of scrimmage and in a two (2) stance.
 - Linebackers must start the play outside of the restricted zones 3 yard limit.
 - There is a 3yard by 3ayrd zone starting and the end of the offensive line and extending out three (3) yards by three (3) yards deep into the defense. A corner back or line backer must not line up inside this box. A corner back is allowed to line up on the line of scrimmage as long as he is past the three (3) yard extension from the end of the offensive line and they will not be considered in the linemen count.
 - Defensive line stunting is not allowed. No blitzing or stunting allowed.

BDYF FLAG DIVISION PLAYNG RULES

- You must have at least two (2) Linebackers starting at least 3 yards from the line of scrimmage inside the Tackles.
- You must have two (2) Cornerbacks starting outside the 3x3 zone.
- You must play one (1) safety 7 yards from the line of scrimmage.
- Teams will adjust these rules only if there is a reduction of the amount of players on the field and must be agreed upon by each head coach

SCORES AND STANDINGS

- No scores will be kept
- No records will be kept
- Wins and losses do not matter
- You are not coaching for a trophy, you are teaching the fundamentals of football and sportsmanship.
- No penalties will be called. This is a learning experience. A false start or offside will stop a play and restart the snap count from the line of scrimmage.
- It is the coach's responsibility to teach the players when a hold or other penalties occur.
- **TACKLING WILL NOT BE TOLLERATED.** Players tackling another player will need to sit for four (4) consecutive plays and told why. The player will be sat for the remainder of the game on the second offense.
- If there is a dispute between coaches on a play that can not be resolved the play and down will be taken over.

BDYF FLAG DIVISION PLAYNG RULES

FLAG LEVEL
ALIGNMENT DIAGRAM

